



Sensory/Art
Construction/Block
Science
Quiet Games
Active Physical Play



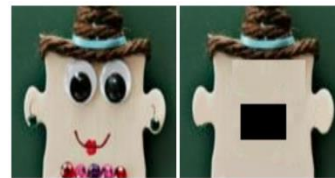
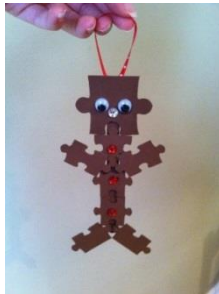
Carol Coulter
Marisa Giancola
Sharon Pond
Tracy Barber



Create Art Using Puzzle Pieces

Have some jigsaw puzzles in the program with missing pieces? Don't throw them away. Here's some creative ways the children can turn puzzle pieces into a **"piece of art"**. Add a clothespin and turn the art into a paper holder, or simply turn the piece of art into a magnet.

Characters



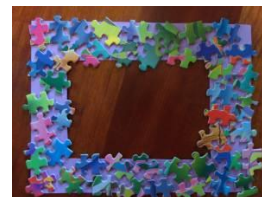
Magnet



Animals



Other fun ideas





Plastic Wrap Painting

Materials Needed:

- Plastic wrap
- Paint
- Paint Brushes
- A table or two





DIY Bird Feeders

The following are a few ways to construct a DIY bird feeder. Possible materials could include a plastic soda or water bottle, juice can, or as an extended project, children can design and construct a bird feeder out of popsicle sticks etc. Other materials could include wooden spoons, chopsticks, wooden skewers, dowels, pencils or thick twigs, and yarn.



Cardboard Box Construction

Materials Needed:

Cardboard (grocery boxes, cereal boxes etc)
Scissors
Markers, Paint, Crayons to decorate

Directions:

Cut the cardboard into shapes and cut out narrow notches on the sides. The cardboard shapes should be able to fit together.



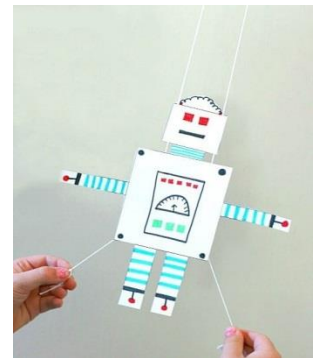
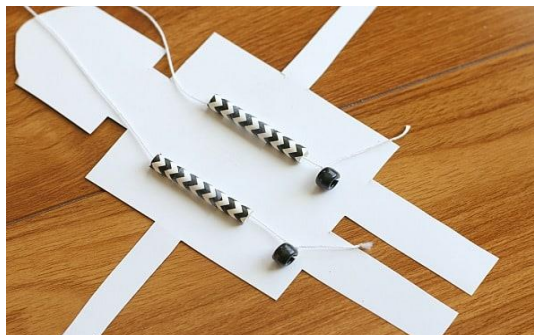


Gliding Robot Activity

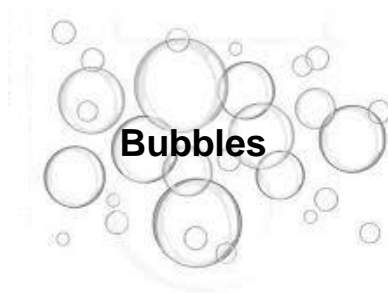
Materials Needed:

- Markers
- Pencil
- Scissors
- Tape
- Drinking Straw
- String or yarn
- Two Pony Beads
- Cardstock or Bristol board

Create and design your own simple robot template

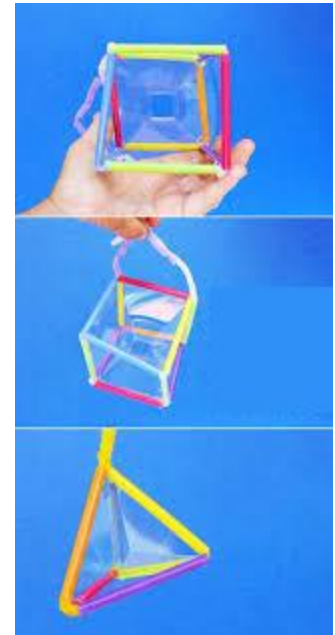
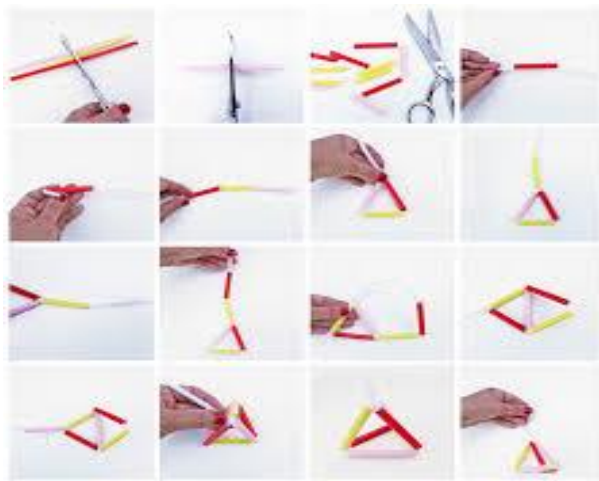


This robot activity is an example of a “simple machine”... a fixed pulley system. The robot is considered “the load” and the strings are the pulleys. The top strings near the robots head are taped or fastened to the wall, making this a “fixed” pulley. When you pull out on the beaded end of the strings, “the load” or robot will move up and down the strings “pulley.”



Materials Needed:

- Pipe Cleaners
- Drinking Straws
- Scissors
- Bubble Solution
- Container for the bubble solution



There's a lot more to bubbles than just blowing them, chasing them and popping them. Bubbles allow us to study elasticity, surface tension, chemistry, light and geometry. Bubbles are made of soapy water that has formed a thin film. Bubbles hold their shape well due to the soap stabilizing the surface of the bubble. The soap decreases the bubble's surface tension, allowing it to stretch and hold its shape.

Here is a homemade bubble recipe to try.

- 1 cup liquid dish soap
- 6 cups of water
- $\frac{1}{4}$ cup of light corn syrup

Pour the dish soap into the water and mix it without letting bubbles form. Put the glycerin or corn syrup into the mix and stir. You can use it right away or you can cover it and let it sit overnight.

Have Fun!

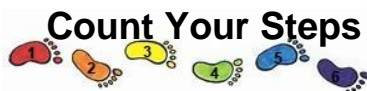


Quiet Games



Strike A Pose (Drama)

- Players form a circle and each player chooses 1 other person in the circle to secretly watch
- Everyone closes their eyes and strikes a pose
- On GO everyone opens their eyes and begins to copy the person they chose to watch (in posture, pose, stance, etc.)
- Watch as the entire room morphs into 1 pose



Count Your Steps

- As a group count how many steps it takes to: walk around the gym 1 time; walk around the outside play area 1 time; walk around the school

Categories

- Equipment: paper and pencil for each team
- Decide on a category such as: Names; Things that can't get wet; Nursery Rhymes etc.
- At a signal each team lists as many examples of the category as possible
- Allow only a few minutes before deciding what team won and then move on quickly to another category

Listen Carefully



- Tell participants to listen carefully and follow directions
- Everyone stand please. Everyone wearing green sit please. If you are wearing white shoes, clap once. Everyone with brown hair stand please. All people with black hair please sit. If you are wearing white stand please. Everyone with blue eyes wave please. Everyone wearing red sit down please. If you have brown eyes, please stand. Everyone wearing blue sit please. If you are wearing uncomfortable shoes sit please. If you were born in December stand please. If you are happy shake your right hand please. If you are wearing yellow clap please. If you know a good joke, call out ha ha please. If you have green eyes try to whistle please. If you have red hair please sit and stamp your feet. If you are getting tired sit please. Everyone stand please. If you are glad this is over clap your hands please.

Active Physical Play-Indoor & Outdoor



Five Beans

Equipment: 5 tokens (bingo chips) or something to use as lives for each catcher

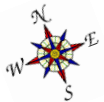
- 2 children (catchers) are given 5 tokens (bean) each and they are “it”
- They chase the rest of the group and anyone caught must take a bean, but continues to play
- The first catcher (it) to lose all their beans shouts “stop”
- Those who don’t have any beans are congratulated and 2 new catchers are then chosen and all of the beans are given to them
- This is a game for control and honesty
- There is plenty of opportunity for everyone to “let off steam” in this game



North, South, East, West

Equipment: 4 pylons or walls in gym, 3 tokens per player

- Designate playing area with 4 pylons in a large square and assign each corner a name: North, South, East, West (could use any topic)
- Give each player 3 tokens
- Call out a position and all players run to that spot (no crowding)
- Last person to arrive or if they go to the wrong spot, loses a game piece
- If a player loses all game pieces, then game is over



Odds & Evens

Equipment: 1 dice

- Players are divided into 2 teams, the Odds and Evens
- The teams stand facing each other, half way between 2 lines (approximately 10 meters apart)
- Leader stands in the middle and tosses the dice and calls the number that is showing
- If SAK you could say “Odds” or “Evens”
- If a 2, 4, or 6 is tossed, the Evens try to tag the Odds as they return to their home line
- If a 1,3, or 6 is tossed, the Odds try to tag the Evens as they return to their home
- If a player returns to their home without being tagged, they are safe
- If a player is tagged, they need to join the team that they were tagged by
- Remind players it is touch tag

